THE HERO’S JOURNEY

**The Hero’s Journey in Twelve Easy Steps:**

1. Heroes are introduced in the ORDINARY WORLD

2. They receive the CALL TO ADVENTURE.

3. They are RELUCTANT at first or REFUSE THE CALL

4. But then are encouraged by a MENTOR

5. By accepting this they CROSS THE FIRST THRESHOLD and enter the Special World

6. This is where they encounter TESTS, ALLIES, and ENEMIES.

7. They APPROACH THE INMOST CAVE, crossing a second threshold

8. The second threshold is where they endure the ORDEAL.

9. They take possession of their REWARD

10. With their reward they are pursued on THE ROAD BACK to the Ordinary World.

11. They cross the third threshold, experience a RESURRECTION, and are transformed by the experience.

12. They RETURN WITH THE ELIXIR, a boon or treasure to benefit the Ordinary World.